#### 天主教輔仁大學英國語文學系學士班畢業成果 ENGLISH DEPARTMENT, FU JEN CATHOLIC UNIVERSITY GRADUATION PROJECT 2023

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Portfolio Report of "Introduction to TEFL" E-book: The Sequel: Whale Returns Home

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SANCTITAS BONITAS

VERITAS

### 英語教學概論與實習 Introduction to TEFL

**Airy Tung** 

408110120

## Portfolio Report Submitted to fulfill LOD

Instructors: Bichu Chen & Lynn Chou

Date: 2022/01/20

VERITAS

1. Ebook Link

2. My self-created ebook parts/pages

3. Project Oral Presentation Film Link (One Drive)

我跟別人不一樣\_all(白字).html LOD Presentation Film-Airy-408110120-TEFL2021f (2).mp4 LOD Presentation Film-Airy-408110120-TEFL2021f (1).mp4

PULCHRITUDO

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## I. Introduction

First of all, the production of E-Book was not easy. Before the internship, I had never used or heard of Twine, however, after learning and designing my own twine E-Book, I found it really entertaining and useful when it comes to tutoring. Designing Twine E-Book took a lot of time, but after finishing it, the sense of achievement fulfilled me. To make a complete E-Book, our group had different work division in order to accomplish it with less effort, more efficient and quality.

Secondly, types and issues that I encountered during tutoring. I have never tutored anyone before taking this course, therefore, it was all new and refreshing to me at first. On the other hand, I have never thought of using any teaching methods beforehand, since this was the first time I had anything to do with this specific area. I found it quite surprising that there were so many teaching techniques that I could utilize while teaching students. After a few sessions of tutoring, I encountered different issues that I have never thought of, such as the student could be easily distracted during the lesson. Even though it could be frustrating sometimes, my partner and I still managed to solve the problems we had.

Lastly, the final assignment of this semester. During midterm week, we had a proposal suggesting our plan for the finalize of our E-Book. We did what we planned at last, and it turned out the final version was exactly what we expected! The story of Whale was a lot more complete and there was a happy ending of the story. We included different teaching methods and learning assessments that is specifically designed for TaiPing elementary school students.



# **II. TEFL TWINE ebook**

| Торіс   | The Sequel: Whale Returns Home   | Teammate(s       | Peko Hu, Iris Kao, Jeselyn Hsu |  |  |  |
|---|--|------------------|--------------------------------|--|--|--|
| Theme   | A Sequel of the story of Whale Background The story of a white whale   |                  |                                |  |  |  |
| Target Users  | Elementary school students   |                  |                                |  |  |  |
| Purpose   | Develop English learning and ability   | to think and c   | hoose                          |  |  |  |
| Character(s)  | Whale and his mother, father, brother, and sister  |                  |                                |  |  |  |
| Plot  | After listening to the encouragement of Octopus, Whale finally figures out his own value. He decides to go home and talk to his family.<br>Whale bravely points out their mistake and makes his family understand him. |                  |                                |  |  |  |
|   | <ul> <li>Interactive story         A. Student can choose different choices throughout the plot, so that they can feel     </li> </ul>  |                  |                                |  |  |  |
| Game Play<br>and mechanics  | more participated during the knowledge of the story.   | e learning, whic | ch can also enhance their      |  |  |  |
| <ul> <li>Game-Based Learning (Attracts attention and also a perfect tool to exam student's knowledge of vocabularies)</li> <li>A. Cross-word puzzle</li> <li>B. Snakes and Ladders</li> </ul> |  |                  |                                |  |  |  |

## Interactive Game Design Framework

4



| 1 | <image/>   | At this point, the student<br>would need to decide if they<br>wants Whale to go home.  | Ocean's lively music |
|---|--|--|----------------------|
| 2 |  | If the student chooses not to<br>go home: Whale could not<br>gather the courage to go<br>home, so he just continued<br>with his lonely life. | ×                    |
| 3 | And the second s | If the student chooses to go<br>home: Whale decided to go<br>home and talk to his family<br>members.   | Ocean's lively music |
| 4 | Figure 1 and the set of the se    | Whale speaks up for himself.   | Ocean's lively music |
| 5 | An one state And a state of the | As soon as Whale's parents<br>saw him, they felt<br>frightened, but Whale<br>continued with his words.                                       | Ocean's lively music |
| 6 | "AntisAnta-Livan Lingth + on Lington (Jan Hardon)<br>"StatisAnta-Livan Lingth + on Lington (Jan Hardon)<br>"Statistic core on spidogi and sharibi, ter on mitter white (In all gue dell So af<br>gue estade me gat latosase of this, tuit be very and only to service"   | Whale expressed his<br>thoughts and sadness. He felt<br>unfair.  | Ocean's lively music |

| 7  | $\label{eq:rescaled} \begin{split} & \mathbf{x}_{i} \in \mathbf{y}_{i} \in \mathbf{y}_{i$ | Whale asked his father how to define "scary".                             | Ocean's lively music |
|----|--|---|----------------------|
| 8  | All : 「 を手 ・ 你の人上 な ありれる - 市 れんご に に たん あ か か う い か か っ い か う い い か う い か い か  | Whale questioned them.  | Ocean's lively music |
| 9  | A the S works I A SER WINK + A WIN ST - 4 - A SEA - A A A A A A A A A A A A A A A A A A  | His parents felt a bit<br>embarrassed.                                    | Ocean's lively music |
| 10 | Ale Fernándoz A.         Ale produktiva           State State Ale Ale Ale Fernándit         Bernándoz Ale State Ale Fernándit           State State Ale Ale Ale Ale Fernándit         Bernándit Ale  | Whale talked about how the octopus accomplished his color.                | Ocean's lively music |
| 11 | $\label{eq:rescaled} \begin{split} & e_{i}(x) = e_{i}(x) + e_{i}(x$   | Whale claimed that there is<br>no standard of being<br>beautiful or ugly. | Ocean's lively music |
| 12 | ARD S.AMBARGY TAL MOTOR MARK IN DUMAN<br>Mark Submy retrieve water days in duman   | Whales parents felt ashamed and sorry.                                    | Ocean's lively music |
| 13 | End at a 25 " If FA & A + A & B ANNOT IF A A + A & F. A & A + A & B ANNOT IF A & A + A & F. A & A & A & A & A & A & A & A & A & A   | They apologized.  | Ocean's lively music |
| 14 | Free :         A contract and contredont and contract and contredont and contract and cont   | His siblings came over and apologized.                                    | Ocean's lively music |

| 15 | ARE SAME AND | They hugged each other and accept whale. | Ocean's lively music |
|----|--|--|----------------------|
|----|--|--|----------------------|



#### Programming Problem Solving Solutions

- Articulate your thoughts
- Free up your mind and improve your concentration.
- Records the history of your progress and development

1. Problem solving solutions

| 010111 | serving serutions                   |   |
|--------|-------------------------------------|---|
| #      | Problem encountered                 | Solution(s) tried/ other possible solutions       |
| 1      | Hard to insert music into E-Book    | Searched online for tutorials and fix the problem |
| 2      | Cater to student's level of English | Be careful with the usage of vocabulary           |
|        |                                     |   |

- 2.
- 2.
- 2.
- 2. Lesson(s) learned.
  - a. From trial and error
    - At first while I was making flow chart, it was a little complicated and hard to make. I didn't know how to start and what kinds of shapes do I have to use. But I learned how to do it by looking at the PPT provided on Tronclass, then I figured out how to design a flowchart very soon.
    - 2. While I was adapting the story, it was not easy to come up with a plot instantly, so first I decided the development of the plot, listed out some main ideas that needed to be included, then consider the details like what the characters should say to each other, and how should they speak. It would be quicker if I make the story step by step instead of just making a story on a very vague basis.
      - SANCTITAS BONIT
  - b. From team member(s)
    - I learned how to cooperate with others efficiently. It sounds basic, but actually the cooperation here is different from my experience before. For this course, we had to design Power-Point, gather town, lesson plans, E-Book, story board... Most of them are related to technology that we have never learned, therefore, to understand what an individual is good at is crucial. For instance, if I'm better at designing Gather Town, and my team mate is better at designing powerpoint, we can divide our work based on our preferences.
  - c. From other team(s)

- From other teams, I learned that creativity is an essential key. I remembered that there was one group making a twine E-Book based on aliens and space, which is really interesting and new. Most of the groups make stories of ordinary things, including our group. On the contrary, a theme like that is easier to grab students' attention, that is something that I would do if I got another opportunity to design my own E-Book.
- 3. Most impressive conversation/ event.

The most impressive event was the last session of tutoring. Our student is a special kid, he couldn't focus on the lessons constantly, therefore I assumed that he might forget what we had taught after class. However, at the last session when I was reviewing some of the vocabulary we've taught, he could still recall the vocabulary and able to pronounce them! I was surprised and touched, figuring out that our stu-



dent could actually remembered what we've taught. In addition, he said he really liked the story of Whale, and I was so delighted that he really devoted himself into the lessons.

# III. TEFL & Internship Lesson Plans & Reflec-





|  | Welcome to TaiPing   |   |            |
|--|--|---|------------|
| Topic(s) of<br>Lesson Plan   | Elementary School  | Date  | 2021/10/28 |
| Your Name  | Airy Tung  | Co-teachers'<br>Names                         | Peko Hu    |
| Teaching<br>Goal &<br>Activities<br>(briefly<br>introduce)<br>Do you | <ol> <li>Through self-introduct</li> <li>Make the student more direction by introduct more about the school</li> <li>If you achieve the goal, why</li> </ol> | re familiar with w<br>ng the TP enviror<br>l. |            |
| achieve the<br>goal of<br>teaching ?                                 | If you don't achieve the goal,<br>No, because the student came<br>directions and do the activitie  | e in late so we we                            |            |
| W71 + 11 + 1   | Microsoft Teams, GatherTow   | n 5   |            |
| What digital<br>tools do you<br>use in this<br>teaching?             | * "OLV   | * 4   |            |

| ]  | Is "empathy      | " (only answer this question fi   | com online tutoring #4-#                            | ¢6)  |
|--|------------------|---|---|--|
| 2021 Fall TaiPi<br>Futoring Sessio         |                  | ) Online Tutoring Ro  | eflection Works                                     | sheet  |
| Topic(s) of<br>Lesson Plan                 |                  | ome to Taiping<br>ntary school  | Date  | 2021/11/04   |
| Your Name                                  | Airy             |   | Co-teachers'<br>Names                               | Peko   |
| Lesson Pla                                 | an_CI            | LIL_Internship  |   |  |
| - 40811<br>-                               | 0572 P<br>0120 A | eko 胡珂綺<br>iry 董怡孜<br>I kid - 金恩謙 (Group I)   | 美聖  |  |
| Date/day of<br>week, 2021f                 |                  | 2021/11/25,<br>Thursday<br>week 10<br>4th teaching session                                      | 單元名稱<br>The topic of<br>the Unit                    | Twine Ebook-Empathy<br>(Is Whale Weird and Ugly?)  |
| (e)Tool link/<br>Platform<br>recording lin |                  | Teams (for<br>recording)<br>Google meet:<br><u>https://</u><br>meet.google.com/<br>iqw-qfyp-jkg | 主教者<br>Primary<br>Student<br>Teacher(s)             | Peko 胡珂綺<br>Airy 董怡孜   |
| 實施年級<br>Grade & Gr<br>No.                  | roup             | 金恩謙<br>Group 1<br>SANCTITA<br>HRITUDO   | Word division:<br>設計者<br>Designer(s)<br>Student No. | Major Plan Writer(s) 主要<br>撰寫:<br>Peko 胡珂綺<br>Airy 董怡孜<br>Recording/Screenshots<br>現場錄影與拍照:<br>Airy 董怡孜<br>Interactive games/task<br>planner: Peko 胡珂綺 |
| 領域/科目/J<br>Field / Subje<br>/Theme         |                  | English   | 教學節數<br>Total class<br>periods & time<br>required   | Time: 1 Period<br>40-45minutes   |
| Other Notes                                | 5                |   | Absentee缺席  | FJU:<br>TP student   |

## Lesson Plan\_CLIL\_Internship

Student ID and Name:

-

- 408110572 Peko 胡珂綺
- 408110120 Airy 董怡孜

#### Our learners: special kid - 金恩謙 (Group 1)

| Group members: IDs &                        | & Names  |   |  |
|---|--|---|--|
| Date/day of the<br>week, 2021f, 1101        | 2021/12/09,<br>Thursday<br>week 12<br>5th teaching session                               | 單元名稱<br>The topic of<br>the Unit                    | Twine Ebook-Empathy<br>(Learn to accept others)  |
| (e)Tool link/<br>Platform<br>recording link | Teams (for<br>recording)<br>Google meet:<br>https://<br>meet.google.com/<br>iqw-qfyp-jkg | 主教者<br>Primary<br>Student<br>Teacher(s)             | Peko 胡珂綺<br>Airy 董怡孜   |
| 實施年級<br>Grade & Group<br>No.                | 金恩謙<br>Group 1   | Word division:<br>設計者<br>Designer(s)<br>Student No. | Major Plan Writer(s) 主要撰寫:Peko 胡珂綺Airy 董怡孜Recording/Screenshots現場錄影與拍照:Airy 董怡孜Interactive games/taskplanner: Peko 胡珂綺Airy 董怡孜 |
| 領域/科目/主題<br>Field / Subject<br>/Theme       | English<br>HRITUDO   | 教學節數<br>Total class<br>periods & time<br>required   | Time: 1 Period<br>40-45minutes   |

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#### Lesson Plan\_CLIL\_Internship

Student ID and Name: - 408110572 Peko 胡珂綺 - 408110120 Airy 董怡孜 -Our learners: special kid - 金恩謙 (Group 1)

#### Group members: IDs & Names

| Group members: IDs & 1  | Names   |   |  |
|---|---|---|--|
| Date/day of the week,<br>2021f, 1101  | 2021/11/11<br>Thursday<br>week 3  | 單元名稱<br>The topic of the<br>Unit                                      | Giving directions related to<br>Taiping Elementary school  |
| (e)Tool link/<br>Platform recording<br>link   | Teams<br>Gather Town  | 主教者 Primary<br>Student<br>Teacher(s)                                  | Peko 胡珂綺<br>Airy 董怡孜   |
| 實施年級<br>Grade & Group No.   | 金恩謙<br>Group 1  | Word division:<br>設計者<br>Designer(s)<br>Student No.                   | Major Plan Writer(s) 主要撰寫:<br>Peko 胡珂綺<br>Airy 董怡孜<br>Recording/Screenshots<br>現場錄影與拍照:<br>Airy 董怡孜<br>Interactive games/task planner: |
| 領域/科目/主題<br>Field / Subject<br>/Theme   | English   | 教學節數<br>Total class<br>periods & time<br>required                     | Time: 1 Period<br>40-45minutes   |
| Other Notes   | * 40  | Absentee缺席  | FJU:<br>TP student   |
| 設計理念<br>The theoretical or<br>pedagogical<br>underpinning for the<br>unit design            | -ALM<br>- Direct Method   | *l  |  |
| 設計依據 Design Basis   |   |   |  |
| 學習重點<br>Learning<br>focus<br>學習面點<br>Learning<br>content<br>(subjects<br>Fields/<br>Domains | tence Encourage studen<br>motivation<br>1. recognizin<br>English<br>alphabets<br>2. direction<br>teaching | g 26<br>g 26<br><u>s eective</u><br><u>while</u><br><u>practicing</u> | 2. Read the direction<br>sentences.<br>3. Repeat the sentences   |

| 設計理念<br>The theoretical or<br>pedagogical<br>underpinning for<br>the unit design   | <ul> <li>CLT method</li> <li>using Q&amp;A to have interactions with the pupil and help him think/understand the notion of empathy</li> </ul>  |
|--|--|
| Is "empathy"<br>introduced or<br>discussed in<br>your<br>teaching?<br>How do you<br>teach<br>"empathy"?                                  | (only answer this question from online tutoring #4-#6)<br>Yes, for this week, we only mentioned "empathy" for a few times. We<br>asked the student questions like "Do you think Whale is ugly?", "If<br>you were Whale, what would you think? How will you feel?" With<br>these questions, we added that Whale might be really sad and lonely<br>if others treat him like that, in addition, we all have to think for others<br>and accept others. |
| Is there any<br>special event*<br>in this lesson?<br>How do you<br>deal with the<br>event*?<br>What do you<br>learn from<br>that event*? | Not this time, which I felt quite happy and relieved! :)   |
| If you have a<br>second<br>opportunity,<br>what will you<br>do<br>differently?<br>Do you have<br>any problems<br>with your<br>teaching?  | SANCTITAS BONITAS<br>HILL VERITAS<br>No.   |
| What makes<br>you happy or<br>feel proud of<br>in today's<br>lesson?   | I am happy that the student likes the story very much, and he was also<br>interactive and tried hard to understand the plot of the story.  |

#### Instructors (Lynn or BC) will give you another file later 教學省思Teaching reflection

References: 參考資料:

| <u> </u>  | 71/   |                           |                     |  |
|---|---|---------------------------|---------------------|--|
| 2021 Fall TaiPin<br>Tutoring Session  | g (TP) Online Tutoring Reflec   | tion Wo                   | rksheet             | $> \times$   |
| Topic(s) of<br>Lesson Plan  | Kindness and Encouragement  | 11                        | Date                | 16 Dec.2021  |
| Your Name   | Airy  | Co                        | -teachers'<br>Names | Peko   |
| Teaching Goal<br>& Activities<br>(briefly<br>introduce)   | Go through the part that was left an<br>Talk about "empathy" to see if the<br>Teach vocabulary, such as "happy"<br>distinguish the differences. | student cc<br>, "sad", "e | ould understand     | d the concept of it.<br>student could remember and |
|   | Yes, we achieve our goal! ever<br>we were still able to finish our g<br>If you don' t achieve the goal  | oal and t                 | aught him the       |  |
| What digital tools do you use in this teaching?   | Google Meet, Google Slide   | 5 8                       | ONIT,               | 15   |
| Do you<br>consider the use<br>of technology<br>facilitate your<br>teaching and<br>student<br>learning? Why<br>or why not? | Yes, google meet and google slide   | are both e                | asy and effect      | ive when it comes to teaching.                     |
| Is "empathy"<br>introduced or<br>discussed in<br>your teaching?<br>How do you<br>teach<br>"empathy"?                      | Yes, we discussed the concept<br>We asked our student "situatio<br>how would you feel? Question<br>getting really into the story's p            | n questic<br>s like th    | ons", for inst      | ance, If you were whale,                           |



| integration  | 所融入之學<br>習重點<br>Learning<br>focus  | <ol> <li>English alphabets</li> <li>Speaking skill: pronunciation of several vocabularies</li> <li>Listening skill: listen to tutors' pronunciation while telling<br/>the story</li> </ol> |  |  |
|--|--|--|--|--|
| 與其他領域/科目的連結<br>Links with other fields/<br>subjects  |  | English  |  |  |
| 教材來源<br>Source of tea<br>materials   | ching  | Twine E-Book   |  |  |
|  | 教學設備/資源<br>Teaching equipment/<br>resources GatherTown, Twine eBook<br>Teams (for recording) |  |  |  |
| 學習目標 Le  | arning objec   | ctives   |  |  |
| <ul> <li>(Specific)</li> <li>1. Pronounce specific words correctly</li> <li>2. Understand the meaning of specific vocabulary</li> <li>3. Enhance the understanding of empathy</li> </ul> |  |  |  |  |
| 教學活動設調   | + Teaching a   | activity design  |  |  |
|  | 容及實施方式<br>ivities content  | t and implementation 时間 備註<br>Time Remarks   |  |  |
|  |  |  |  |  |
| 2  | PULCH  | NCTITAS BONITAS  |  |  |

| Aim: student has to know:         1       2 direction words: turn right / left, go straight         2)       4 buildings:<br>computer room (祖恩兼父亲)<br>playground (操集)<br>bathroom (祖恩兼父亲)<br>bridge (天晴)         3. Game playing Activity (using Gather Town)         4. tutors design digital online maps with different<br>TP building arrangements.         5. for listening training: the tutors give direction<br>guidance, the student has to understand the<br>meaning and accomplish the task, eventually<br>tell the tutors what is the designed destination.         6. for speaking training: the tutors give a<br>designated destination, the student has to tell<br>the tutors in what ways he can get to the target<br>building.         Instructors (Lynn or BC) will give you another file later<br>&&??@UTexections getlection         References:<br>@????   | Г   | sure the student can recognize the patterns.                                 |
|--|-----|--|
| <ul> <li>2) 4 buildings:<br/>computer room (電腦教会)<br/>playground (操場)<br/>bathroom (強厉)<br/>bridge (天镜)</li> <li>3. Game playing Activity (using Gather Town)         <ul> <li>a. tutors design digital online maps with different<br/>TP building arrangements.</li> <li>b. for listening training: the tutors give direction<br/>guidance, the student has to understand the<br/>meaning and accomplish the task, eventually<br/>tell the tutors what is the designed destination.</li> <li>c. for speaking training: the tutors give a<br/>designated destination, the student has to tell<br/>the tutors in what ways he can get to the target<br/>building.</li> </ul> </li> <li>Instructors (Lynn or BC) will give you another file later<br/>&amp;&amp;eferences:<br/>&amp; #3gath :</li> </ul>   |     |  |
| <ul> <li>2) 4 buildings:<br/>computer room (電腦教会)<br/>playground (操場)<br/>bathroom (微問方)<br/>bridge (天橋)</li> <li>3. tutors design digital online maps with different<br/>TP building arrangements.</li> <li>b. for listening training: the tutors give direction<br/>guidance, the student has to understand the<br/>meaning and accomplish the task, eventually<br/>tell the tutors what is the designed destination.</li> <li>c. for speaking training: the tutors give a<br/>designated destination, the student has to tell<br/>the tutors in what ways he can get to the target<br/>building.</li> </ul>   |     | 1) 2 direction words: turn right / left, go straight                         |
| computer room (電腦軟蛋)<br>playground (操辑)<br>bathroom (制所)<br>bridge (天橋)       5         3. Game playing Activity (using Gather Town)       5         a. tutors design digital online maps with different<br>TP building arrangements.       5         b. for listening training: the tutors give direction<br>guidance, the student has to understand the<br>meaning and accomplish the task, eventually<br>tell the tutors what is the designed destination.       5         c. for speaking training: the tutors give a<br>designated destination, the student has to tell<br>the tutors in what ways he can get to the target<br>building.       5         Instructors (Lynn or BC) will give you another file later<br>数學者 值 Teaching reflection<br>References:       5  |     |  |
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| bathroom (例所)<br>bridge (天橋)<br>3. Game playing Activity (using Gather Town)<br>a. tutors design digital online maps with different<br>TP building arrangements.<br>b. for listening training: the tutors give direction<br>guidance, the student bas to understand the<br>meaning and accomplish the task, eventually<br>tell the tutors what is the designed destination.<br>c. for speaking training: the tutors give a<br>designated destination, the student has to tell<br>the tutors in what ways he can get to the target<br>building.   |     |  |
| 1. Game playing Activity (using Gather Town)       3. tutors design digital online maps with different TP building arrangements.       5       Use English for important key words, such as: 我想到達 play ground的清w, 要先turn left Him right.         2. for listening training: the tutors give direction guidance, the student has to understand the meaning and accomplish the task, eventually tell the tutors what is the designed destination.       5       Use English for important key words, such as: 我想到達 play ground的清w, 要先turn left Him right.         2. for speaking training: the tutors give a designated destination, the student has to tell the tutors in what ways he can get to the target building.       5       Use English for important key words, such as: 我想到im right.         2. for speaking training: the tutors give a designated destination, the student has to tell the tutors in what ways he can get to the target building.       5       Use English for important key words, such as: 我想到important key words, such as: 我想到important key words, such as: 我想到important key words, such as: student has to tell the tutors in what ways he can get to the target building.       5       Use English for important key words, such as: student has to tell the tutors flym or BC) will give you another file later 数學答 图Encenching reflection.       5       S       S       S       S         2. for First Set Bit Electron Se |     |  |
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| a. tutors design digital online maps with different<br>TP building arrangements.<br>b. for listening training: the tutors give direction<br>guidance, the student has to understand the<br>meaning and accomplish the task, eventually<br>tell the tutors what is the designed destination.<br>c. for speaking training: the tutors give a<br>designated destination, the student has to tell<br>the tutors in what ways he can get to the target<br>building.   |     |  |
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| <ul> <li>c. for speaking training: the tutors give a designated destination, the student has to tell the tutors in what ways he can get to the target building.</li> <li>Duilding.</li> </ul> Instructors (Lynn or BC) will give you another file later 教學省思Teaching reflection References: 參考資料:  |     | meaning and accomplish the task, eventually at one time)                     |
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| Other Notes  |  | Absentee缺席  | FJU:<br>TP student  |
|--|--|---|---|
| i設計理念<br>The theoretical or<br>pedagogical<br>underpinning for<br>the unit design<br>設計依據 Design B<br>核心素<br>Core<br>Comp<br>e | think/under<br>Basis<br>【養 (General)<br>Enhance stu<br>understand of<br>1. lister  | to have interactions stand the notion of er<br>dent to      | with the pupil and help him<br>npathy<br>1. Listen to FJU<br>teachers<br>2. Able to<br>pronounce and<br>write the<br>particular words |
| 學習重點<br>Learning<br>focus<br>學習內<br>Learnin<br>content<br>(subject<br>Fields/<br>Domain  | the s<br>using<br>Chin<br>Engl<br>2. Spea<br>pract<br>pron<br>seve<br>voca<br>3. writi<br>using<br>ts/<br>using<br>to sh<br>shap<br>alph | tory<br>g both<br>ese and<br>ish<br>king:<br>ice<br>ouncing | nc notion of empathy  |
| <u><br/>この<br/>たの<br/>に<br/>の<br/>ま<br/>質算内<br/></u>   | 4. discu<br>sen<br>with<br>tutor<br>1. Thro  | Is in the <b>ONIT</b><br>uss "what<br>pathy"<br>the<br>s    | s, students can be more<br>ening  |
| Substa<br>connor<br>議題融入 n<br>Issue  | tatio more<br>3. Unde  | e attention to the story                                    | mpathy by answering the   |

## Lesson Plan\_CLIL\_Internship

Student ID and Name:

- 408110572 Peko 胡珂綺
- 408110120 Airy 董怡孜

-

Our learners: special kid - 金恩謙 (Group 1)

Group members: IDs & Names

| Date/day of the<br>week, 2021f, 1101        | 2021/12/16,<br>Thursday<br>week 13<br>6th teaching session                               | 單元名稱<br>The topic of<br>the Unit                    | Twine Ebook-Empathy<br>(Kindness and<br>Encouragement)  |
|---|--|---|---|
| (e)Tool link/<br>Platform<br>recording link | Teams (for<br>recording)<br>Google meet:<br>https://<br>meet.google.com/<br>iqw-qfyp-jkg | 主教者<br>Primary<br>Student<br>Teacher(s)             | Peko 胡珂綺<br>Airy 董怡孜  |
| 實施年級<br>Grade & Group<br>No.                | 金恩謙<br>Group 1   | Word division:<br>設計者<br>Designer(s)<br>Student No. | Major Plan Writer(s) 主要<br>撰寫:<br>Peko 胡珂綺<br>Airy 董怡孜<br>Recording/Screenshots<br>現場錄影與拍照:<br>Airy 董怡孜 |
| 領域/科目/主題<br>Field / Subject<br>/Theme       | English  | 教學節數<br>Total class<br>periods & time<br>required   | Interactive games/task<br>planner: Peko 胡珂綺<br>Airy 董怡孜<br>Time: 1 Period<br>40-45minutes               |
| Other Notes                                 |  | Absentee缺席  | FJU:<br>TP student  |

| integration   | 所融入之學<br>習重點<br>Learning<br>focus | <ol> <li>English alphabets</li> <li>Speaking skill: pronunciation of several vocabularies</li> <li>Listening skill: listen to tutors' pronunciation while telling<br/>the story</li> </ol> |  |  |
|---|-----------------------------------|--|--|--|
| 與其他領域/科目的連結<br>Links with other fields/<br>subjects |                                   | English  |  |  |
| 教材來源<br>Source of tea<br>materials                  | ching                             | Twine EBook  |  |  |
| 教學設備/資<br>Teaching equ<br>resources                 |                                   | Google Meet, Twine eBook   |  |  |
| 學習目標 Lea  | arning objec                      | ctives <b>D A A</b>  |  |  |
| <ol> <li>Under</li> <li>Enhan</li> </ol>            | stand the mea<br>ce the underst   | words correctly<br>ning of specific vocabulary (emotional vocabulary)<br>anding of empathy   |  |  |
| 教學活動設計  | + Teaching a                      | activity design  |  |  |
| 教學活動內容<br>Teaching acti<br>methods                  |                                   | t and implementation 時間 備註<br>Time Remarks   |  |  |
| 設計依據 De   | sign Basis                        | * "OLIG * A  |  |  |
| -   | 核心素養                              | (General) 1. Listen to FJU<br>Enhance student to teachers  |  |  |

|     | 核心素養<br>Core<br>Competenc | (General)<br>Enhance student to<br>understand empathy |        |      | en to FJU<br>hers<br>e to |
|-----|---------------------------|---|--------|------|---------------------------|
|     | e                         |   |        | pror | nounce and                |
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| 761 | Jucanna                   |   |        |      | ~<                        |
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# IV. TEFL Tai-pin Elementary School Tutoring -Types and Issue

(Note: This is a group work. Please highlight the part(s) you got involved in and have progressed or solve problems.

Affective factor/feelings: Hard to draw student's attention

• It's difficult to keep the student's attention because there are side effects of the medicine he took. Therefore, we adjusted our ideas, at first it was quite depressing but now we have become more familiar and used to his behaviors. The best we could do is to be patient and encourage the student.

Technical Issues: Unexpected situation may happen due to technical issues





• Use gestures or tell him to seek help from teachers so that we could continue the lesson as possible.

Activities: Fun activities that can keep student's attention and motivation

• Play little games or use gestures to learn new words (instead of writing).

# V. Conclusion: A paragraph of Thoughts

I'm grateful to be in this class, I always felt that I was also learning every time I taught TaiPing elementary students, I learned a lot like how to how to utilize teaching methods, how to design a lesson plan and use Twine, etc. Teaching techniques like asking 4F questions, Audio Lingual Method are all extremely useful when it comes to tutoring young children. Many unexpected incidents can happen while tutoring, thus, I also learned how to react instantly under different situations. At first things could be challenging, but everything went smoothly after a few sessions, the relationship of the students and us became closer, and he would share his feelings, and thoughts with us, which was really encouraging. Even though we had to make lesson plans every week, and design PPT by ourselves, but endeavor paid off, we gained things that we couldn't outside this course, and last, I even felt a bit depressed that I could not teach the student. I hope there will be more opportunities and chances that I could get to know him a bit more.



# VI. References

Twine EBook: <u>我跟別人不一樣\_all(白字).html</u>

The images used in lesson ppt: https://www.pngsucai.com/png/211004.html http://616pic.com/sucai/14nil6m9z.html https://www.teacherspayteachers.com/Product/Ocean-Life-Word-List-Writing-Center-3795211

